

Drew Puszko

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Skills

Languages: Python, C, C++, JavaScript, SQL

Frameworks & Libraries: Django, Flask, Flutter, Unity

Tools & Technologies: Git, GitHub, Docker, REST APIs

Cloud Platforms: Google Cloud Platform (GCP), Microsoft Azure, AWS

Development Practices: Agile/Scrum, Version Control, CI/CD

Data & Analytics: R, RStudio, Machine Learning, Data Analysis

Projects

Spot Nov 2025 – Present
Development of a multi-platform social application using modern tool-chain built on the Django and Flutter frameworks aiming to create a platform to share authentic user opinions on establishments.

Pittsburgh Radio Rosary and Consecration Sep 2024 – Dec 2024
University of Pittsburgh Capstone Project
Maintained production web server while responding to changing client requests as required and collaborating with team of other developers utilizing version control and communication in an Agile environment

Education

Bachelor of Science, Computer Science, *University of Pittsburgh* Aug 2021 – Dec 2024
Pittsburgh, PA

High School Diploma, *Central Catholic High School* Aug 2017 – May 2021
Pittsburgh, PA

Professional Experience

Guest Experience Guide, *Sandbox VR* Sep 2025 – Present
Pittsburgh, PA
Deliver user onboarding and technical training for VR experiences and resolve hardware/software issues in real-time while communicating status updates to users and technical teams.

Productions Director, *WPTS Radio* Aug 2023 – Apr 2024
Pittsburgh, PA
Collaborated with fellow directors on large-scale station projects and managed a staff of 20 students assisting in content production for WPTS Radio.

Multimedia Editor, *University of Pittsburgh School of Computing and Information* Apr 2023 – Aug 2023
Pittsburgh, PA
Edited audiovisual elements for an app built on the Unity engine in collaboration with information science department staff members to implement an interactive exhibit highlighting Black voices in computing.